

## **DECKLID PANEL**

(2015-2020 MUSTANG GT)

**INSTALLATION INSTRUCTIONS** 

**CONTENTS** 

(1) Decklid Panel

**TOOLS REQUIRED** 

Trim Panel Removal Tool Flat Head Screw Driver 5.5mm Socket 7mm Socket Ratchet





STEP 1

Using the Trim Panel Removal Tool, gently remove the caps covering the decklid panel bolts. Remove the (4) 7mm bolts, taking your time so they don't accidentally fall between inner and outer layers of the panel.



STEP 2

To release the top clips of the decklid panel, start on the left or right hand side and grab the bottom edge of the panel, which should be loose since you've removed the (4) 7mm bolts. Gently rotate the panel up and down while pulling light towards you, gradually increase pulling force as necessary. This process will release the (4) metal clips at the top of the decklid panel, but there are still (2) plastic clips directly next to the reverse camera that will need to be release by removing the trunk lid liner in the next step. AGGRESSIVE PULLING CAN CAUSE THE SHEET METAL TO BEND.





## STEP 3

Remove the (9) push rivets, (2) rubber bumpers, and trunk latch trim to remove the trunk lid liner. Once the liner is removed you will have access to the (2) remaining clips holding the decklid panel and the reverse camera wiring harness. Release the clips, unplug the harness, and remove the decklid panel from the vehicle.



## STEP 4

Remove the (2) 5.5mm bolts on either side of the reverse camera and reinstall the assembly onto the MMD Decklid Panel, reusing the factory bolts. Make sure you keep the same camera orientation or the image will be upside down.





STEP 5

Using a flat head screw driver, remove the metal clips from the factory decklid panel and reinstall them on the MMD Decklid Panel.



STEP 6

Install the MMD Decklid Panel using the original factory locations. Start by snapping in the metal clips along the top of the panel, then install the (4) 7mm factory bolts. Lastly, reconnect the wiring harness to the reverse camera and reinstall the trunk lid liner.